JERALDY CASCAYAN

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SKILLS

Programming Languages: SQL, Rust, Typescript, Python w/ Tensorflow, Keras, Numpy, Pandas, Scikit-Learn, Pytorch Data Science, Machine Learning, DevOps, MLOps, Agile Methodology, RESTful API Familiar with:

Tools: Git, AWS, VSCode, Jupyter Notebooks, Jira, Gitlabs, Linux, Docker, React

INDUSTRY EXPERIENCE

Software Engineer Content Developer, Sci-MI | Honolulu, HI Curr Nov 2023 Devised a Software Engineering curriculum, concentrating on theoretical foundations and advanced methodologies, including systems architecture, development life cycles, and quality assurance protocols

Crafted and conveyed Software Engineering research content, inspiring first-gen, low-income students towards scientific careers, championing diversity and educational equality

Software Engineer Intern, Kuure | Portland, OR

Nov 2019 Restructured e-commerce webpages from Wix to MERN Stack with Redux in Typescript and Sass, Sep 2019 optimizing page speed by 10% along with responsive web design

Fostered engineering rigor and software quality by engaging in bi-weekly code sprints, agile stand-ups, and meticulous iteration planning, driving forward the development pipeline

Data Science Intern, Purple Ma'ia Indigenous Accelerator | Honolulu, HI

Sep 2019 Architected a data-driven market research system using **React** for front-end, with **Python/Node.js** back-end, July 2019 automating data collection via Selenium web scraping.

Assisted 7 startup workshops for 25+ Hawai'i indigenous founders to kickstart tech entrepreneurship deeply rooted in Aloha 'Āina, using technology to innovate community development, agriculture, and green energy

RELEVANT PROJECTS

cairtext.com April 2023

 Cofounded a B2B AI-driven accessibility healthcare pilot startup, achieving over 1000 unique visits within 48 hours, aimed at enhancing patient-provider communication across the healthcare spectrum.

Engineered a robust full-stack messaging solution integrating a web application with SMS capabilities using JavaScript, HTML/CSS, and Firebase, leveraging the Twilio API for seamless cross-platform communication. View source on Github

Augmented Science, 8th e-ICON South Korea World Contest

June 2018

Led a USA-South Korea agile team of 3 that won first place among 19 national teams on solving global issues using mobile technology to devise scalable solutions for United Nation Sustainable Development

Designed an augmented reality (AR) Android application in C#, utilizing Unity Engine, to gamify science education in developing countries, enhancing interactive learning. View source on Github and see our winning article

EXTRA-CURRICULAR

Technical Writer, simulacrae.com

Curr July 2019

Established a writing hub and penned 100+ blogs on the latest VR and AR research, philosophical dimensions and potential positive transformations of everyday activities through virtualization. View simulacrae.com

Nov 2019

Competitive Programmer, A.C.M. ICPC

 Represented UH Manoa at the 2019 ACM-ICPC Pacific Northwest Regional Contest to solve various algorithmic problems in **Python** and **Java**, achieving a rank within the top 50th percentile among numerous collegiate teams

Founder/President, Awesome Computations Club

Sep 2019

 Founded and taught a curriculum that teaches computational thinking through artificial intelligence and game development to high school students weekly through Python

July 2019

EDUCATION AND AWARDS

University of Hawai'i at Manoa, Honolulu, HI, B.S. Computer Science

Expected Graduation:

Dec 2024

*Current Courses: Linear Algebra & Differential Equations, Discrete Mathematics for CS, Statistics & Probability

Java OOP, Algorithms, Cognitive Science in CS, Machine Learning, Network Science Methodology, Past Courses: Artificial Intelligence, Database Systems

• Activities/Awards: NASA IRTF Selection Award, Hack4theSea Hackathon (1st Place),

e-ICON World Contest (1st Place), AFA CyberPatriot (Gold Tier)